

Nintendo®

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GAME BOY COLOR®



NBA 3-on-3

Featuring

Kobe Bryant

INSTRUCTION BOOKLET 

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EVERYONE



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THIS GAME PAK WILL WORK WITH BOTH THE GAME BOY COLOR (DISPLAYING UP TO 56 COLORS) AND WITH THE GAME BOY/GAME BOY POCKET SYSTEMS (DISPLAYING 4 SHADES OF GRAY).



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Thank you for selecting the NBA 3 on 3: Featuring Kobe Bryant Game Pak for your Nintendo® Game Boy® system. Please read this instruction booklet thoroughly to ensure maximum enjoyment of your new game. Save this booklet for future reference.

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1-425-885-7529

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Rather talk with a game counselor?

1-900-288-0707 (U.S. \$1.50 per minute) **1-900-451-4400** (Canada \$2.00 per minute)

6 a.m. - 9 p.m. Pacific Time, Monday - Saturday, 6 a.m. - 7 p.m. Sunday
Callers under age 18 need to obtain parental permission to call [prices subject to change]

Correctly insert the NBA 3 On 3: Featuring Kobe Bryant Game Pak into your Game Boy Color system. Turn the power ON. The Nintendo logo will appear, followed by the Left Field logo, the NBA legal attribution and finally the NBA 3 On 3: Featuring Kobe Bryant Title screen. If you don't press any buttons, you can catch a glimpse of the in-game action as the computer demos a heated match-up between two random teams. Press any button during the demo to restart the game and move on to the Main Menu screen.

MAIN MENU SCREEN

The Main Menu screen is where you can select the game mode you want to play.



NAVIGATING THROUGH THE MENU SYSTEM

The + Control Pad switches between selections. Press the A Button to make the desired selection. Press the B Button to undo your selection.

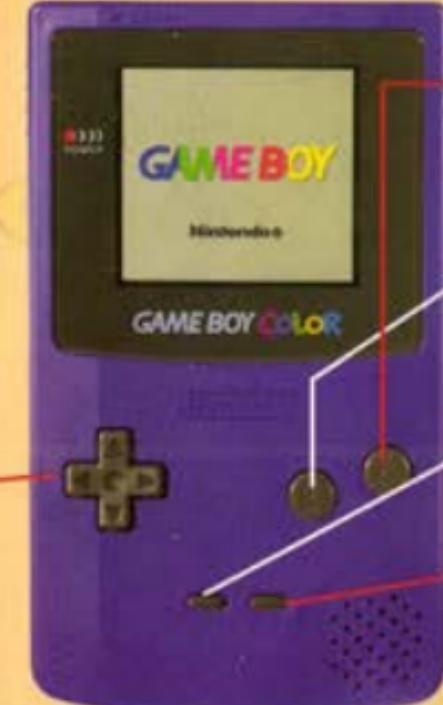


Master your hardwood skills prior to taking the floor to tip the odds of victory in your favor. With a little knowledge and some practice, you'll blow past the defenders, take it to the hoop and throw down a monster jam or two. Take control of the game on offense by using the following controls:

+ CONTROL PAD

Press \uparrow , \downarrow , \leftarrow or \rightarrow to move the player with the ball. Double tap the + Control Pad in the same direction for a quick burst of speed.

NOTE: You'll maintain the burst of speed (turbo) until you release the + Control Pad or until your turbo meter runs out.



A BUTTON

Pass the ball to the player marked with an arrow. Tap the A Button to inbound a pass.

B BUTTON

Tap to pump fake. Press and hold to jump, then release to shoot the ball.

SELECT

Press to pause the game.

START

Tap to back down a defender. Tap again to resume normal movement. Double tap to spin.



Defense can make or break a team. Knowing how to stop an offense will help you keep the ball out of your opponent's hands and keep the scoring down. With practice, you'll stuff your opponent until the advantage falls in your court.

+ CONTROL PAD

Press \uparrow , \downarrow , \leftarrow or \rightarrow to move the arrow-marked player. Double tap and hold in the same direction for a quick burst of speed.

NOTE: You'll maintain the burst of speed (turbo) until you release the + Control Pad or until your turbo meter runs out.

**A BUTTON**

Tap to attempt a steal.

B BUTTON

Press to jump, rebound, or block a shot. Double tap the B Button to change defensive players.

SELECT

Press to pause the game.

START

No use on defense.

CALLING PLAYS

Before an inbound pass, press and hold START to activate the play-calling feature. Press the + Control Pad in any direction to select a play. You don't have much time, so make your call quickly.

Offensive Plays

START & + Control Pad \uparrow = Normal Offense

START & + Control Pad \leftarrow = Inside Post

START & + Control Pad \downarrow = Perimeter

START & + Control Pad \rightarrow = Outside Post

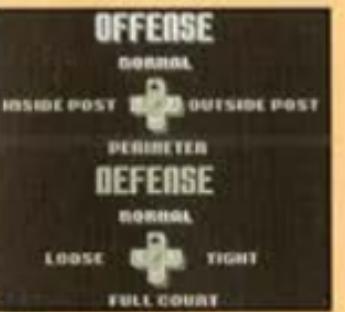
Defensive Plays

START & + Control Pad \uparrow = Normal man-to-man

START & + Control Pad \leftarrow = Loose

START & + Control Pad \downarrow = Full Court

START & + Control Pad \rightarrow = Tight



PICKUP

Use this mode to play pickup games with your favorite NBA players and teams. Pickup games do not affect Season or Playoff statistics.

ONE PLAYER

Choose One Player to play against a CPU controlled team.

Two PLAYER LINKED PLAY

Choose Two Player to play a 3 on 3 pickup game against a friend. You will need two Game Boy, Game Boy pocket or Game Boy Color systems, two NBA 3 On 3: Featuring Kobe Bryant Game Paks and a Game Link® cable.

Properly insert a game pak and the Game Link cable into your system and turn the power ON. The first player to choose Two Player and press the A Button will be the home team, and the game will be played using their options settings. After selecting a team and setting your line up, press the A Button to begin playing.

Select your team and press the A Button. Press \uparrow and \downarrow on the + Control Pad to switch between the East and West teams. Next, select the CPU team and press the A Button again. After selecting teams you may change your starting line-up by selecting Starters. To change a starter, select the player with the + Control Pad and press the A Button. Then, select the bench player you would like to start and press the A Button again. After making line-up changes, press the B Button.

To start the game, select Play and press the A Button.

SEASON

Use the Season Mode to start a new season, continue a current season or view season statistics.

NEW

Choose New to start a new season. Only one season's data can be saved at a time. If previously saved data exists, you will be asked if you want to start a new season. Choosing YES will erase all saved season data. Customize your season using the Season Options (page 15).

CONTINUE

Choose Continue to continue your current season.

STATISTICS

Choose Statistics to view league standings, team statistics, player statistics or league leaders.



STATS
STANDINGS
TEAM STATISTICS
PLAYER STATISTICS
LEAGUE LEADERS

PLAYOFFS

Use the Playoffs Mode to create a playoff bracket and take your team to the finals!

NEW

Choose New to create a new playoff bracket and begin your run for the title. Data for only one playoff bracket can be saved at a time. If previously saved data exists, choosing to create a new playoff bracket will overwrite any saved playoff data you may have. Customize your playoff run by setting playoff Options (page 13).

CONTINUE

Choose Continue to continue your current playoff run.

ROSTERS

Use the Rosters Mode to view team rosters, trade players, create custom, free agent players or reset team rosters to their original players (page 16).

OPTIONS

Use the Options Mode to set the rules for pickup games (page 14).

PICKUP OPTIONS

The Options Mode is used to set the rules for pickup games. Use the following 10 options to play by your own rules!

DIFFICULTY

GAMES PER MATCH

GAME LENGTH

DEFENSIVE FOULS

OFFENSIVE FOULS

OUT-OF-BOUNDS

BACKCOURT VIOLATION

With this OFF, you can cross half-court and then cross back without committing a violation.

GOALTENDING

Rookie, Pro or All-Star

1 game, 2 out of 3 or 3 out of 5 games

Play to a set number of points:
1, 7, 11 or 15

OFF or LOW/HIGH frequency.

OFF or LOW/HIGH frequency.

OFF/ON

OFF/ON

With this OFF, the defense can knock shots right off the rim without committing a violation.

With this OFF, take as long as you like to throw the ball in from out-of-bounds.

With this ON, the ball must hit the rim within 24 seconds after you take possession.

With this ON, players don't get tired and can play a full game without resting.



SEASON OPTIONS

Set Season Options when starting a new season. Season options are the same as pickup game options, except as follows:

SEASON LENGTH

GAMES PER MATCH

Set to 14, 28, 56 or 82 games

Set to 1 game or 2 out of 3 games

PLAYOFF OPTIONS

Set Playoff Options when creating a new playoff bracket.

Playoff options are the same as pickup game options, except as follows:

PLAYOFF TEAMS

Use random selection, the 98-99 NBA playoffs or your own season statistics to set which teams will enter the playoffs.

PLAYOFF LENGTH Set to 1-game, 3-game or 5-game playoffs, or one 5- and three 7-game series.



VIEW / TRADES

This allows you to view the rosters for every NBA team and a list of free agents as well. When viewing rosters, press SELECT to view additional player ratings.

You can also trade players here. Move the + Control Pad ↑ and ↓ to cycle through the players for the first team. Press ← and → on the + Control Pad to change the team that you are viewing, and press the A Button to select the player to be traded.

After you have selected the first player, you must select the second player involved in the trade. Repeat the process and press the A Button when you are finished. Press the B Button to undo a selection and go back one step.



CREATE PLAYER

There are six open slots for you to create your own custom superstars. Use the + Control Pad to move between the six slots. Press the A Button to create a player or edit one that you have already created.

Give the player a name. Move the + Control Pad \uparrow and \downarrow to move between the letters in the name. Move the + Control Pad \uparrow and \downarrow to change the letters. After you finish the first name, press \uparrow on the + Control Pad until the heading First Name is highlighted. Then, press \uparrow on the + Control Pad to get to Last Name, and repeat the first step.



Move the + Control Pad \uparrow and \downarrow to switch between skills. You are given points with which to upgrade your player's skill ratings. You can not lower the skill rating below the preset levels, and you can't raise the rating past 99.

When you are done, press the B Button to take you back to the Create Player menu, where you can see all six player slots. Once ratings are set, they cannot be changed.

RESET ROSTERS

If you want to reset all of the rosters to their original settings, press the A Button twice while **Reset Rosters** is highlighted.



THE PAUSE MENU

While playing press **SELECT** to pause the game. Access the Pause Menu by pressing the **A Button**, call a timeout by pressing the **B Button**, or resume game play by pressing **SELECT** a second time.

The Pause Menu offers the following selections:

BENCH

Substitute players.

STRATEGY

Set offensive and defensive strategy.

SCOREBOARD

View the scoreboard.

GAME STATS

View game stats for individual players and the entire team. Stats recorded are Points, Field Goals, 2 Point Shots, Free Throws, Rebounds, Assists, Steals and Blocks.

PREFERENCES

Choose preferences to change game options or adjust the following settings:

INDICATOR DIRECTION

Turn the 1P Indicator arrow ON or OFF

Set directional control for the + Control Pad relative to the game screen or relative to the court.

QUIT GAME

Choose this option to quit the game. Game data will not be saved, but Season and Playoff statistics will be saved.



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REV. B

REV. K

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